

AHSRA Rodeo Computer Call-In

1. Go to www.AHSRA.org
2. On Home Page, in top right hand corner, click on "Register"
3. Enter the following information on the Register page:
 - a. User Name (something you will remember)
 - b. First Name
 - c. Last Name
 - d. Display Name (what is going to be displayed on the computer and call-in sheet)
 - e. Email Address (where you want the confirmation e-mail sent to)
 - f. Password (something you will remember)
 - g. Confirm Password
4. Click "Register" button
5. Once you are registered, you can login to web site.
6. On Home Page, in top right hand corner, click on "Login"
7. Click on "Call In" tab on tool bar across the top of the web page. Note: Do not click the DRAW OUT (Late CALL-IN) unless you are drawing out or calling-in late. The Call In Screen will appear:

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[Logout](#)

- CALL IN - ANDALUSIA RODEO

First Name*	Last Name*
Back Number*	
Performance Events Day 1	Performance Events Day 2
Slack Events Day 1	Slack Events Day 2
E-mail Address (Required to be sent a confirmation E-mail)	
<input type="checkbox"/> Also send me a copy	
<input type="submit" value="Submit"/>	

8. First Name* and "Last Name*" - will automatically be filled in according to the information submitted when you registered on the AHSRA web site.
9. Back Number* - If you are returning, enter your back number. If you are a rookie and have not received a back number yet, enter 500.
10. Performance Events Day 1 – enter the events you would like to compete in during performance in the 1st GO.
11. Slack Events Day 1 – enter the events you would like to compete in during slack in the 1st GO.

12. Performance Events Day 2 – enter the events you would like to compete in during performance in the 2nd GO.
13. Slack Events Day 2 – enter the events you would like to compete in during slack in the 2nd GO.
14. E-mail Address (Required to be sent a confirmation E-Mail) – e-mail address will automatically be filled in according to the information submitted when you registered on the AHSRA web site
15. Also send me a copy – Check box if you want to receive a confirmation of your entry.
16. Submit – click submit button. This will submit your entry and take you out of the Call-in Screen.

THINGS TO REMEMBER ABOUT CALL-IN

1. Contestants are assigned to performance or slack, based on their request, in the order that they call-in.
2. Do not call-in before the assigned call-in time. If call-in opens at 8:00 p.m. and you call-in before 8:00, you will be moved to the end of the call-in list and placed where needed. Every call-in entry is time and date stamped and that is how the call-in secretary places contestants.
3. Performance usually consists of 10 contestants per event and is filled according to the call-in requests on a first-come basis.
4. Slack consists of all contestants who were not placed in performance.
5. 1 Go Rodeo - is 1 rodeo and usually consists of one or two performances and slack.
6. 2 Go Rodeo - is 2 completely separate rodeos where each contestant competes twice. Contestants pay entry fees for both rodeos and compete for points and jackpot money in both rodeos.
7. There is plenty of room in each performance or slack box on the call-in screen to specify which events you want in performance and in slack.
8. If you have a critical NEED to be in slack or performance, we will TRY to accommodate you. Detail your request in the appropriate slack or performance box when you call-in. For example, if you are scheduled to take the ACT test and can not compete in slack, then enter performance and state "Taking ACT, need Performance".
9. Team Ropers – specify if you are the header or heeler and include your partner's name.
10. Multi-state rodeos and state finals will be mail-in entries.

DRAW OUT or Late CALL-IN

1. On Home Page, in top right hand corner, click on "Login"
2. Place your mouse over the Call-In tab on the tool bar and the Draw Out (Late CALL-IN) bar will appear. Click on Draw Out (Late CALL-IN).
3. If you have already called-in and need to draw-out, type DRAW OUT in the box.
4. If you are calling-in late, type LATE CALL-IN and list the events you are calling in for the 1st GO and for the 2nd GO.